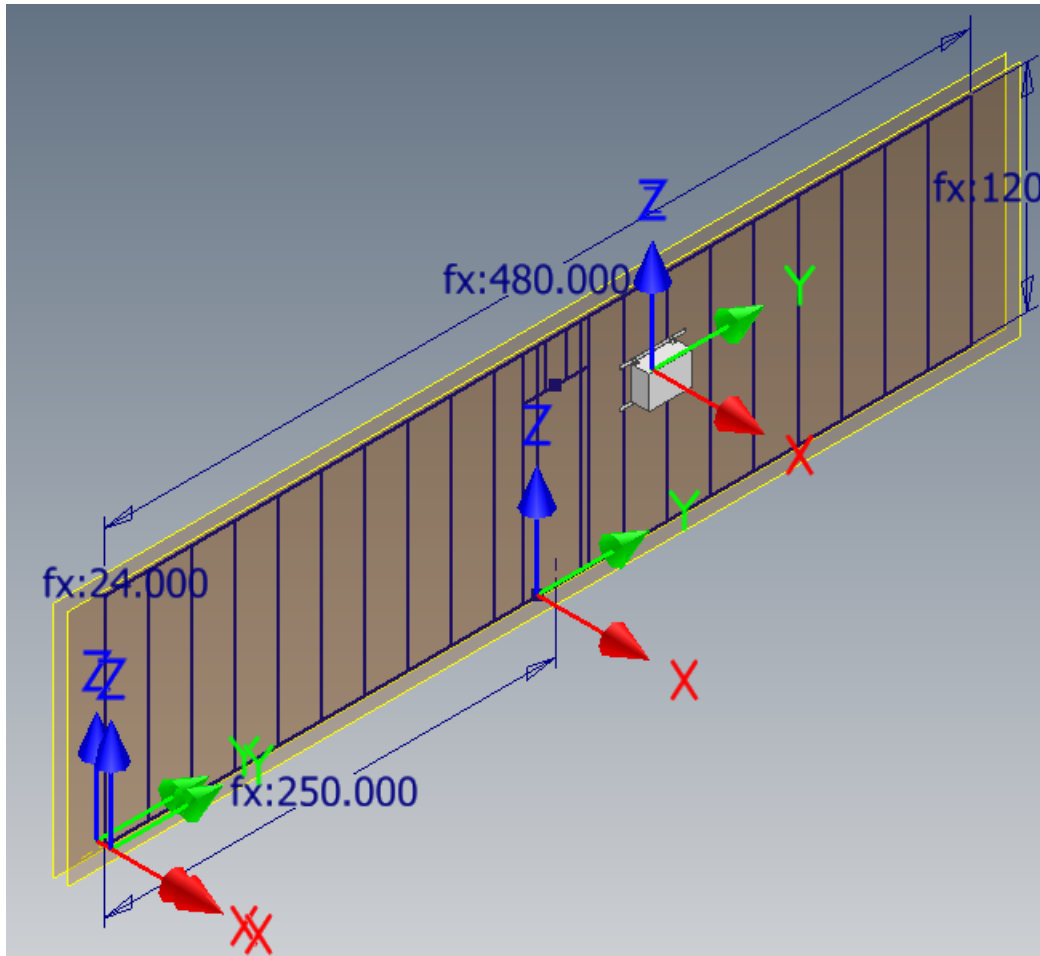
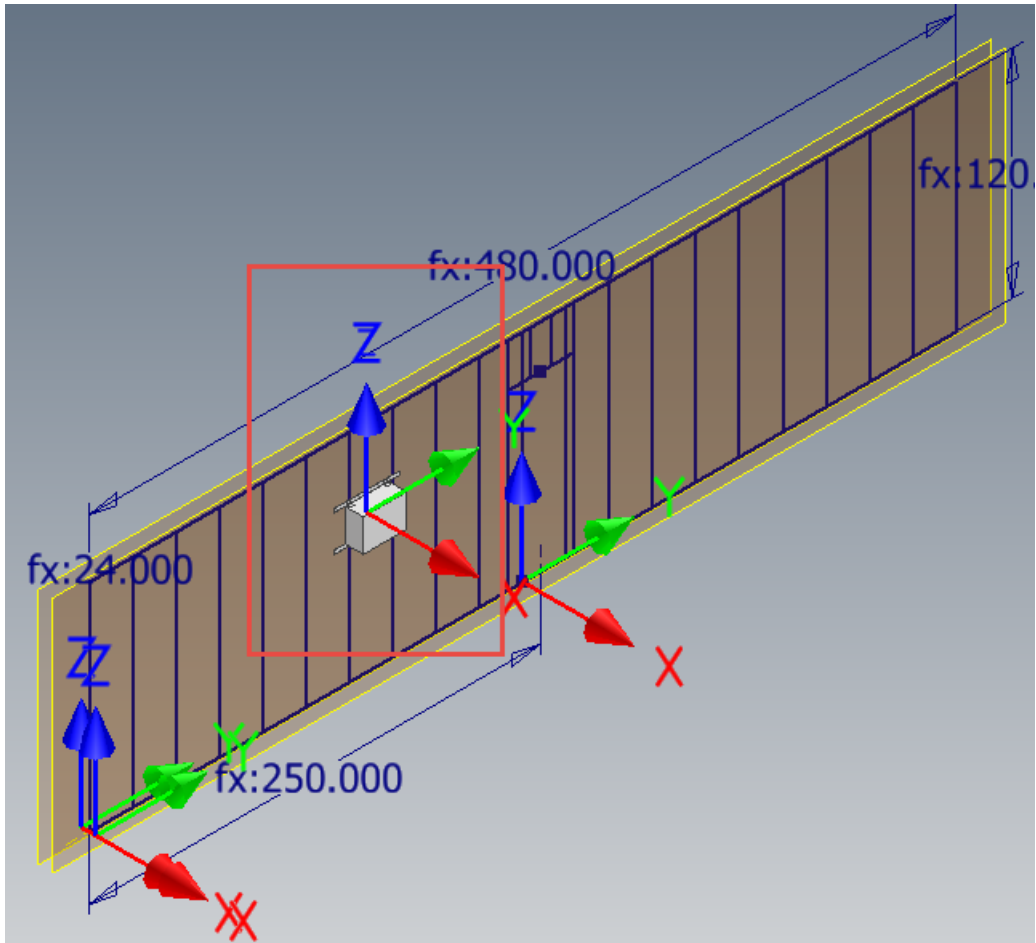


Inventor - How to Parameterize the Location and Orientation of a UCS

One of my favorite parts of this job is getting to experiment on solving customer problems as efficiently as possible. This can involve using newly emerging technologies, but often it involves taking a step back and reevaluating the tools that we already have. This second approach is the subject of today's blog post. What if we can take the powerful, and underutilized (in my opinion), UCS tool and make it do more for us? By using UCS's to allow us to quickly connect components together, we could save tons of time building assemblies. The UCS would be even more powerful in that capacity, if I can parametrically control its location and orientation... Thankfully, I can! Please follow along, friends, as we commence this mystical journey into the world of parametric UCS's!

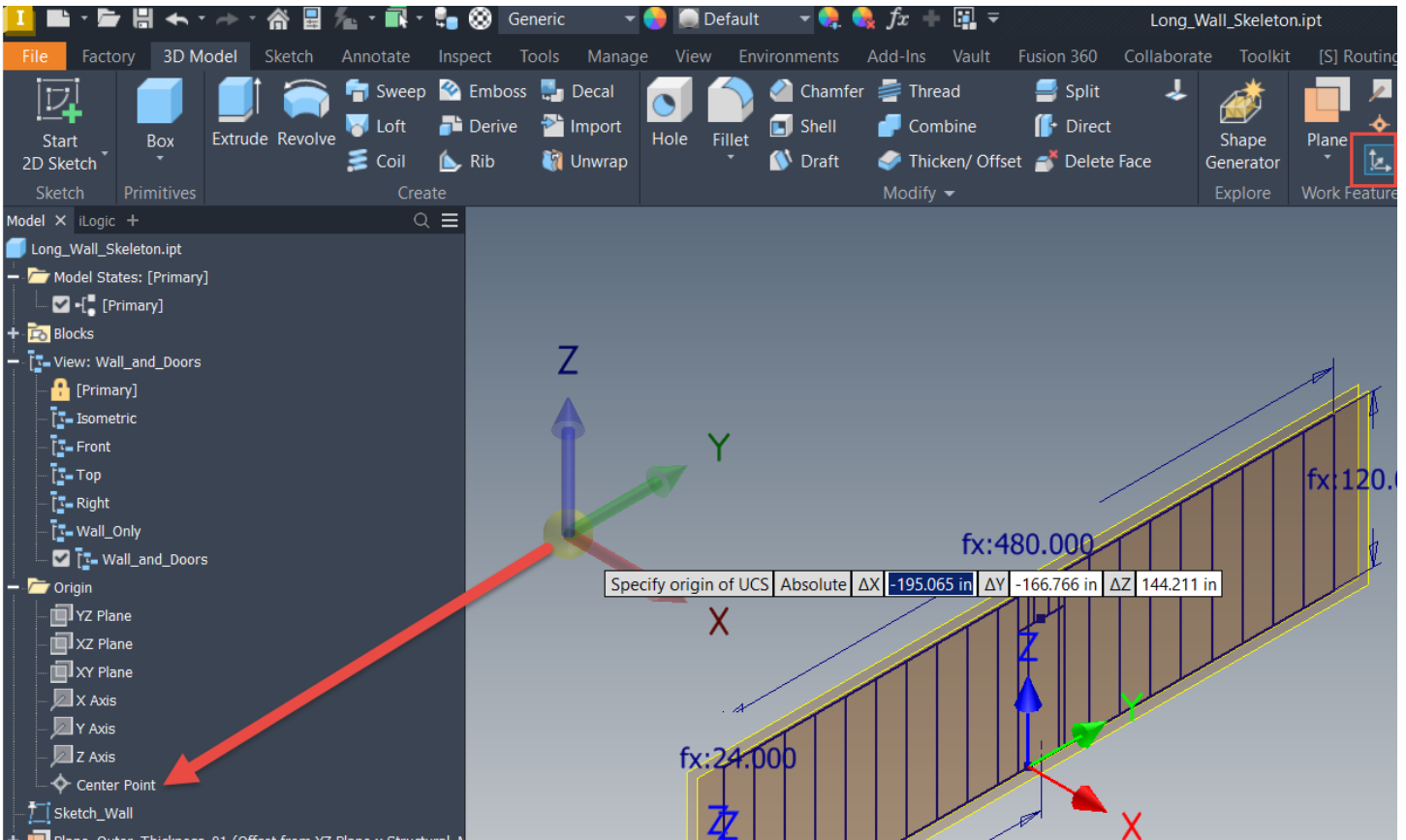


Original Position of Component Based on UCS Constraints

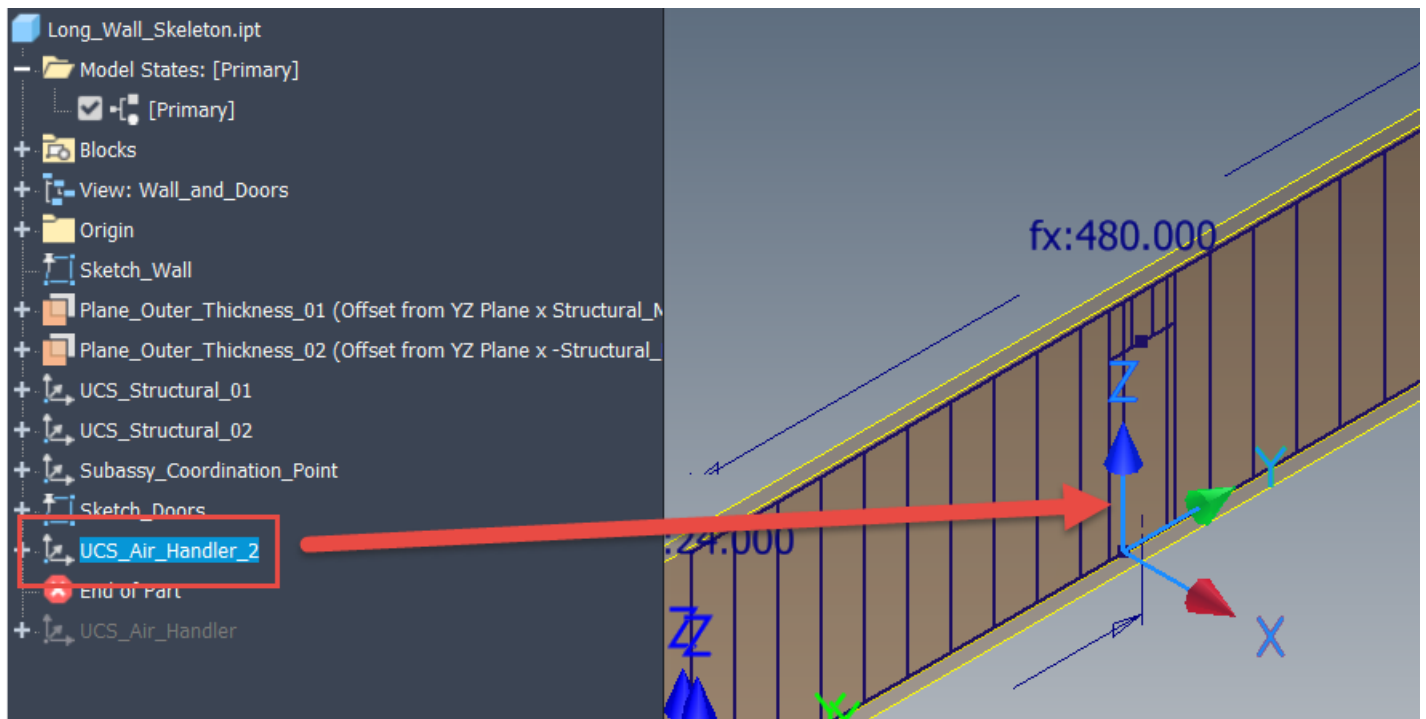


Component Repositioned after UCS Adjusted Parametrically

First things first, we need to establish a new UCS. This is very straightforward and to utilize the parameters more easily, simply locate UCS at the Origin – Center Point and then right-click to Finish, which forces the UCS to take on the same orientation as the Origin – Axis. Rename the UCS to help identify the type of connection / component that can be made in the assembly, as well as set the stage for future automation of constraints.



When Creating the UCS, Use the Origin – Center Point for the Origin and the Origin – Axis for the Orientation



Rename the UCS that is Now Located on and Oriented about the Origin Geometry

Now that the UCS is in place, we can utilize Inventor parameters to control its location. This can be particularly helpful for constraining downstream assembly components that can be dynamically located. Using a mix of User Parameters and Equations / Functions, both the Translation and Orientation of the UCS can be controlled via the Parameter Table. In my experience, using the Parameter Table is the most reliable and easy method for adding parametric controls.

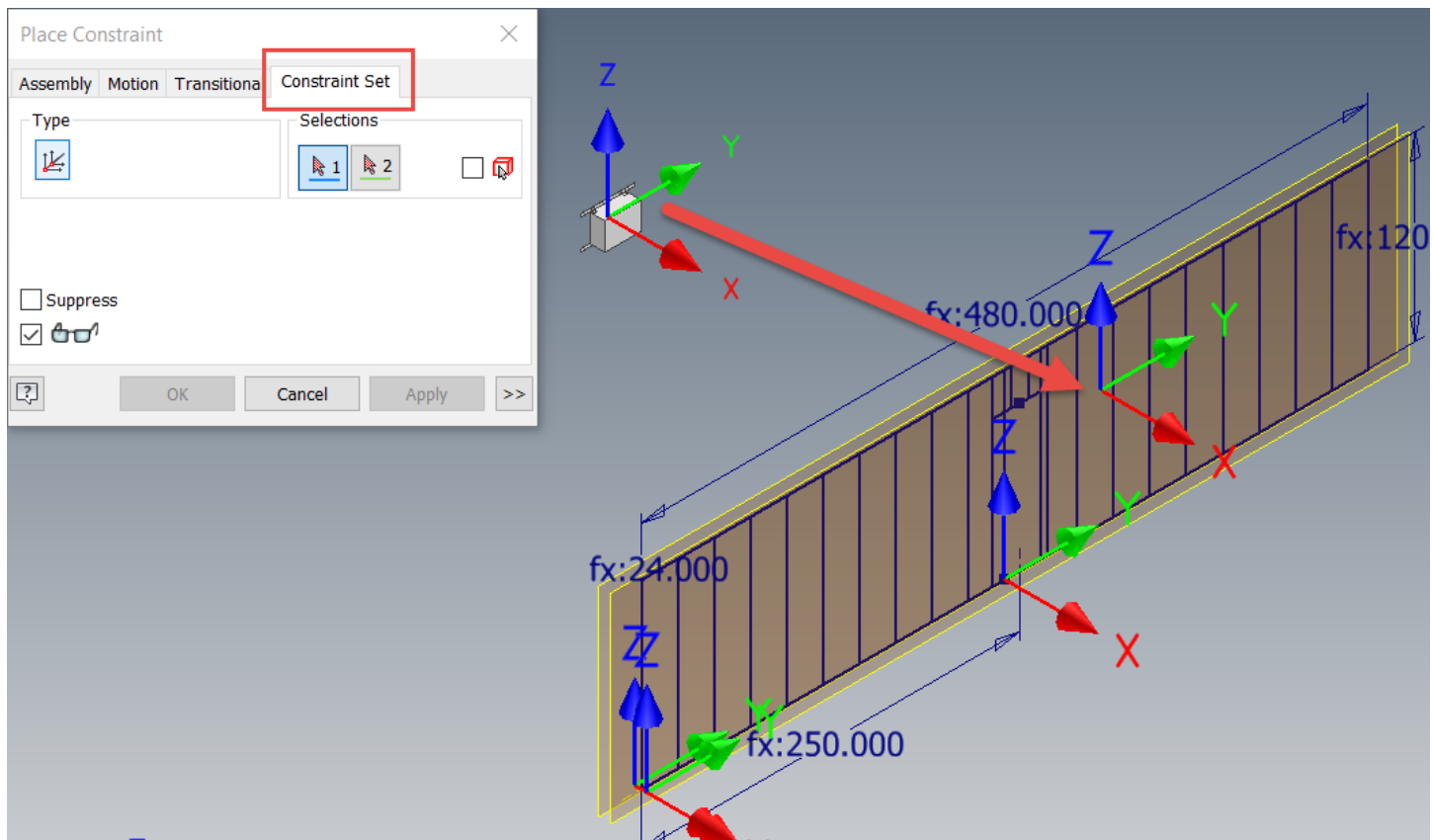
Depending on where the original point was located, be aware that you may have to use negative “-” values or implement equations to get the desired result. For example, since my wall section is centered, if I wish to locate a UCS from one end of the design, I’ll have to work with the Length_OA of the wall divided by 2.

IMPORTANT NOTE: When viewing the UCS Model Parameters in the Parameter Table, the topmost value is “X”, 2nd is “Y”, and the bottommost value is “Z” for both the Translation and Rotation Values.

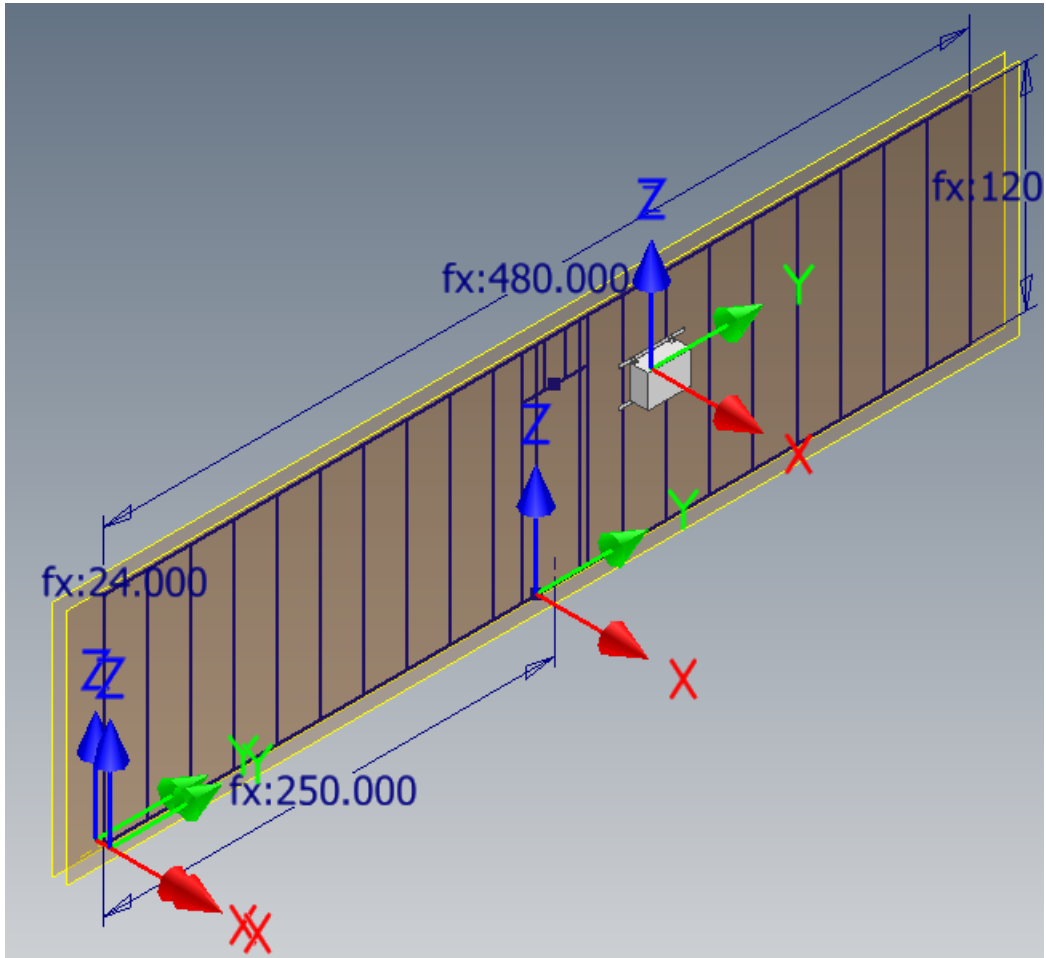
d41	UCS_Air_Handler	deg	0.00 deg	0.000000	<Default>	0.000000			
d48	UCS_Air_Handler_2	in	Structural_Member_Height / 2 ul	4.000000	<Default>	4.000000			
d49	UCS_Air_Handler_2	in	Air_Handler_Position - Length_OA / 2 ul	60.000000	<Default>	60.000000			
d50	UCS_Air_Handler_2	in	Air_Handler_Height	80.000000	<Default>	80.000000			
d51	UCS_Air_Handler_2	deg	0.00 deg	0.000000	<Default>	0.000000			
d52	UCS_Air_Handler_2	deg	0.00 deg	0.000000	<Default>	0.000000			
d53	UCS_Air_Handler_2	deg	0.00 deg	0.000000	<Default>	0.000000			
User Parameters									
Length_OA	d49, d37, d18, d12, d...	in	480 in	480.000000		480.000000	<input checked="" type="checkbox"/>	<input type="checkbox"/>	
Structural_Member_Height	d48, d36, d17, d11, d...	in	8 in	8.000000		8.000000	<input checked="" type="checkbox"/>	<input type="checkbox"/>	
Structural_Member_Width		in	3 in	3.000000		3.000000	<input checked="" type="checkbox"/>	<input type="checkbox"/>	
Structural_Member_OC	Structural_Member_S...	in	24 in	24.000000		24.000000	<input checked="" type="checkbox"/>	<input type="checkbox"/>	
Structural_Member_Count	d2	ul	cell((Length_OA) / Structural_Member_OC)	20.000000		20.000000	<input checked="" type="checkbox"/>	<input type="checkbox"/>	
Structural_Member_Spacing	d4	in	Structural_Member_OC	24.000000		24.000000	<input checked="" type="checkbox"/>	<input type="checkbox"/>	
Wall_Height	d30, d1	in	120 in	120.000000		120.000000	<input type="checkbox"/>	<input type="checkbox"/>	
Door_Height	d31	in	96 in	96.000000		96.000000	<input type="checkbox"/>	<input type="checkbox"/>	
Door_Width	d33, d32, d29	in	36 in	36.000000		36.000000	<input type="checkbox"/>	<input type="checkbox"/>	
Door_Location	d35	in	250 in	250.000000		250.000000	<input type="checkbox"/>	<input type="checkbox"/>	
Air_Handler_Height	d50, d38	in	80 in	80.000000		80.000000	<input type="checkbox"/>	<input type="checkbox"/>	
Air_Handler_Position	d49, d37	in	300 in	300.000000		300.000000	<input type="checkbox"/>	<input type="checkbox"/>	

Parameter Table with Equations and Values Controlling the UCS

With UCS parametrically controlled, we can now employ its use in the assembly to quickly constrain the air handler to the wall. To accomplish this task, we’ll work with the uncommonly applied Constraint-Set constraint. Please note this will only work if the corresponding component also possesses a UCS in the proper location and orientation.



Utilize the Constraint-Set Constraint to Relate the Air Handler UCS to Wall UCS




Result of the Constraint Set

To simulate a design change, return to the Wall Skeletal model and change the parameter value for Air_Handler_Position and note the results in the assembly.

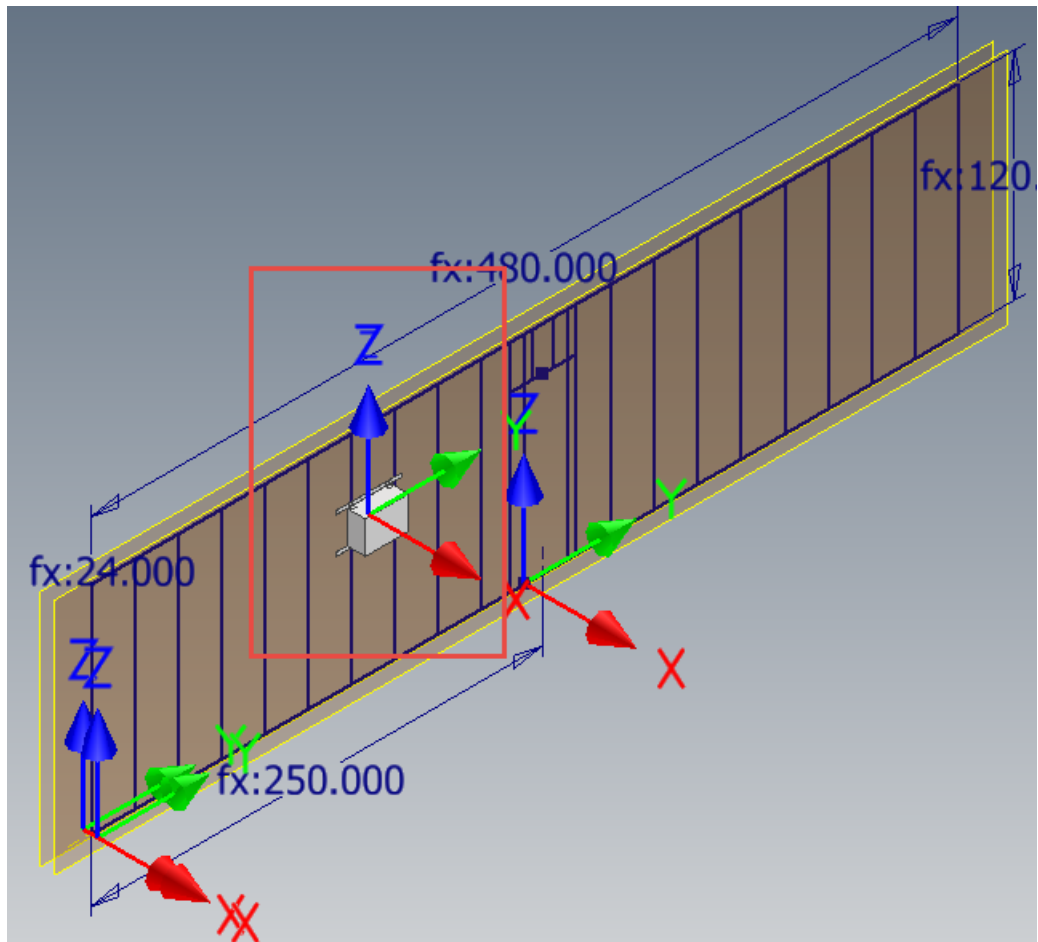
Parameters

Parameter Name	Consumed by	Unit/Type	Equation	N
Structural_Member_Spacing	d4	in	Structural_Member_OC	2
Wall_Height	d30, d1	in	120 in	1
Door_Height	d31	in	96 in	9
Door_Width	d33, d32, d29	in	36 in	3
Door_Location	d35	in	250 in	2
Air_Handler_Height	d50, d38	in	80 in	8
Air_Handler_Position	d49, d37	in	150 in	1

Buttons: Add Numeric, Update, Purge Unused, Import from XML, Link, Immediate Update, Export to XML



Changing Wall Skeleton Parameters Repositions the UCS



Updating the Assembly File Repositions the Constrained Air Handler

So, there you have it! A parametric UCS can be extremely helpful for dynamically positioning components in an assembly. The overall workflow is still a bit experimental, as there are some issues I'm working through with component replacement, but I'm finding the overall approach more efficient than building and combining composite iMates... Hopefully you find this tip intriguing and helpful. Please share any comments or questions below, happy blogging and have a most blessed day!